# **PROTECT S GAME**

# TOBACCO NICOTINE

Tobacco/Nicotine is the most addictive of all drugs, which makes vaping nicotine deceptively dangerous.

Smoking & vaping also damages the cardiovascular system.

### LUNG HEALTH = ATHLETE HEALTH

Tobacco/Nicotine is a stimulant; smoking or vaping it:

- 1. Artificially stimulates the neuromuscular junction.
- 2. Hurts the heart (1blood pressure, heart rate, and ↓ blood flow).
- 3. Reduces lung capacity.
- 4. Decreases blood/oxygen levels.
- 5. Delivers cancer causing agents (vaping, e-cigs & cigarettes).

# **Physical Impacts of** Tobacco/Nicotine Use:



Stresses pulmonary system (heart and lungs)



Slows recovery processes



Greater susceptibility to injury

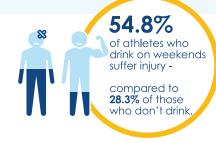


Less endurance; weakness

# ALCOHOL

Alcohol interferes with metabolism, recovery, sleep, performance and increases the chance of injury.

Much of athletics is about building and recovery. Building, repairing and growing muscle, tendon and bone tissue. It's also about expanding capacity in various systems like cardiovascular, nervous etc. Metabolism and nutrient absorption play important roles in these processes and **alcohol negatively** affects many of them.



**Alcohol** is a depressant, meaning that it slows down brain functioning and neural activity. It impairs generally, through dehydration of cellular tissue in the brain.

Marijuana is hallucinogenic. It distorts perception-time & space.

MARIJUANA

The BRAIN is an athlete's most important athletic tool. It is the repository of everything an athlete knows about their sport intellectually and bodily (movement, instinct and decisiveness).

## **BRAIN HEALTH is ATHLETE HEALTH**

#### THC Alters: Memory, Movement and Motivation each of which can alter your game.

Marijuana (THC) hijacks the Endocannabinoid Receptor System in the brain. Interfering with naturally occurring cannabinoids like Anandamide, THC alters proper brain function responsible for athletic development.

## **Physical Impacts of** Alcohol Use:



Constricts aerobic metabolism reduces endurance.



Inhibits absorption of nutrients lowering endurance and increasing risk of injury.

Use within 24 hours of activity reduces aerobic performance.



Makes weight difficult to maintain (gain or lose).



Disturbs sleep patterns - slows recovery.



Weekly use <u>doubles</u> rate of injury.

# **Neurological Impacts of:** Marijuana/THC Use:



Dulls reaction time and hand-eye coordination.



Causes memory storage and retrieval failure.

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Reduces balance and tracking ability.

THC has no performance enhancing potential.

Marijuana (THC) is fat soluble, so it can stay in the brain & body for weeks compromising athletic development over time.

# PROTECT GAME

# Benefits of Being a SUBSTANCE FREE ATHLETE

# **ATHLETE BENEFITS:**

Best chance for optimal health – physical, mental & emotional.

Potential for maximum athletic performance.

Eliminates distractions.

Perform at highest level possible.

Experience real connection with teammates.

# **TEAM BENEFITS:**

No competing interests among substance users & non-users.

Team reputation stays intact.

Ideal team unity.

Limited distraction from performance and team growth.

 Image: Comparison of students

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As each player finds what they can contribute on and off the field, the team becomes the best it can be. **Don't let substance use get in the way.** 

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